

# What's **REALLY** New with VSE/VSAM

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VSE/VSAM

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## Abstract and References

### ■ Abstract:

New Features in recent VSE/ESA releases add significant function. Critical issues -- batch window processing, handling of large data sets, and VSE constraints on number of devices have been addressed by IBM developers.

In this presentation, we'll highlight a few of these with the most impact on your system's performance.

VSE/VSAM in VSE/ESA 2.5, 2.6 and 2.7 are examined in some detail.

### ■ Bibliography:

- ◆ VSE/VSAM Commands Version 6 Release 4 SC33-6731
- ◆ VSE/VSAM User's Guide and Application Programming Version 6 Release 4 SC33-6732-00
- ◆ VSE/ESA Version 2 Release 6 Release Guide SC33-6718-02 and earlier versions of these manuals

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## Really New VSAM Features

### ■ New features

- ◆ Extra Large Data Set Support
- ◆ LSR Buffer Hashing (VSE/ESA 2.5)
- ◆ 3390-9 Support (VSE/ESA 2.6)
- ◆ IXFP/Snap Shot for RVA (VSE/ESA 2.5)
- ◆ Flash Copy for ESS (VSE/ESA 2.5)
- ◆ Fast Copy (FCOPY) via Flash Copy or Snap Shot (VSE/ESA 2.6)

### ■ Features impacted

- ◆ IMBED/NOIMBED for clusters
- ◆ REPLICATE/NOREPLICATE for clusters
- ◆ IMBED/NOIMBED for catalogs
- ◆ The interpretation of these options changes with VSE/ESA 2.6

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## New Features Extra Large Data Set

### ■ VSE/VSAM Extra Large Data Set support provides

- ◆ Relief from 4 GB limit for KSDS files accessed by key
- ◆ Still supports up to 123 extents
- ◆ Each extent could be a whole volume
- ◆ Now could be up to 123 volumes, in theory
- ◆ With 3390m3 volumes ~ 492 GB. 3390m9 ~ 1.4 TB.
- No measurable additional CPU processing cost
- Can be used with Compressed KSDS if desired
- No support for ESDS, RRDS, SAM-ESDS, or KSDS accessed by RBA
- Internal changes -- use CI number instead of RBA number as internal pointer in index
- No visible external changes other than specification DEFINE CLUSTER ... EXTRALARGEDATASET (or XXL) and display of CI numbers instead of RBAs in LIST/PRINT

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## New Features LSR Buffer Hashing



- **VSE/VSAM LSR Buffer Hashing provides**
  - ◆ Relief from increased CPU cost as LSR pool grows larger
  - ◆ Ability to drive VSAM physical I/O costs very low for direct processing
  - ◆ Significant changes in the trade-offs between extended use of 31-bit storage and CPU cost of managing the buffer searches
- **No external changes -- support is automatically included in VSE/ESA 2.5 (with or without using CICS Transaction Server)**
- **Merely specify additional LSR buffers (with CICS TS, use the RDO specifications that permit separate subpools for data and index buffers, too)**

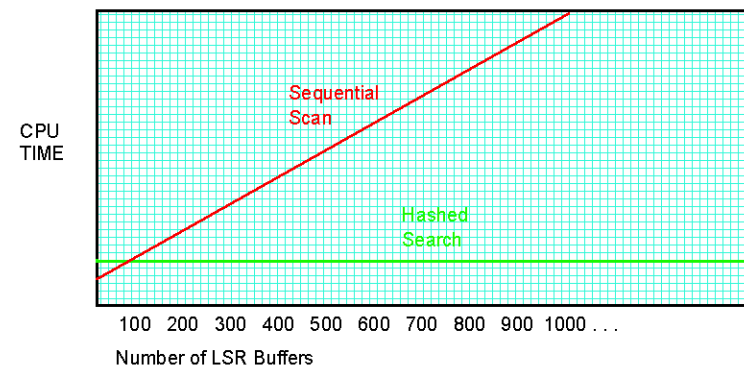
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## New Features LSR Buffer Hashing



### ■ LSR Hashed Search vs. LSR Sequential Search



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## New Features LSR Buffer Hashing



- **LSR benefits for multi-string access**
  - ◆ e.g. CICS file accesses
- **LSR benefits for direct processing**
  - ◆ No read-ahead, no write-behind (sequential processing)
  - ◆ Use NSR for sequential processing
- **NSR does not use hashing search**
  - ◆ Limit BUFND and BUFNI to less than 150 unless a few more BUFNI or BUFND will contain entire index or data
  - ◆ Ideal BUFND is the number of CIs per CA (CIs/CA in LISTCAT)
  - ◆ Ideal BUFNI (per string -- for multi-string files, multiply!) is
    - ◆ for sequential - 1
    - ◆ for direct - minimum acceptable - Number of index levels
    - ◆ for direct - maximum useful - Number of index records
  - ◆ Dependent on access pattern

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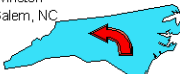
## Really New Features 3390m9 Support




- **Before VSE/ESA 2.6, VSE/VSAM volume size use was limited by Space Mapping limit of 65,535 tracks**
  - ◆ VSAM used halfword pointers, which set bitmap size limit
  - ◆ Internal changes were made to permit larger bitmap sizes
  - ◆ Full support of 3390m9 devices
    - ◆ 10,017 cylinders
    - ◆ 150,255 tracks
  - ◆ In fact, even larger devices could be supported by this change
    - ◆ Potentially,
      - ▶ 65,535 (64K-1) cylinders
      - ▶ 65,535 (64K-1) tracks per cylinder
      - ▶ 65,535 (64K-1) bytes per track
      - ▶ 4,294,836,225 (4 G) tracks per device
      - ▶ 281,462,092,005,375 (280 T) bytes per device
  - ◆ See the VSE/ESA 2.7 Preview announcement

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## Really New Features 3390m9 Support




- With virtual devices, number of physical devices limit within VSE (255 devices with old supervisor, 1024 devices with VSE/ESA changes) is often a constraint
- Also provides relief for 492 GB size constraint for Extra Large Data Set support!
- **Notes:**
  - ◆ VSE/ESA tends to work better when spreading I/O across more devices -- due to VSE device queueing -- if you don't need more than 1024 I/O devices
  - ◆ It would be beneficial to use as many devices as possible, spreading activity and reducing queuing delays
  - ◆ Extensive use of hardware and software caching and VSAM LSR buffer pools reduces I/O activity and queuing delays

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## Really New Features 3390m9 Support




- Catalog Index Space Allocation Increased
  - ◆ Primary allocation
    - ◆ Increased to at least 4% of catalog primary data allocation
  - ◆ Secondary allocation
    - ◆ To be same size as index primary allocation amount
- Catalog Volume Space Map kept and increased in size
  - ◆ A catalog CI (512 bytes) keeps a space map segment mapping 3520 tracks
  - ◆ Number of CIs used for space mapping will increase with large DASD size
  - ◆ Previous limit was 19 segments, enough to map 65,535 tracks per volume
  - ◆ 3390-9 has 150,255 tracks, requiring 43 catalog records for the space map

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## Really New Features 3390m9 Support




- Old (65,535 track) algorithms used for
  - ◆ DASD volumes smaller than 65,535 tracks, **OR**
  - ◆ Space on the volume was defined in the current catalog before VSE V2.6
- New (65,535 cylinder) algorithms used for
  - ◆ DASD volumes larger than 65,535 tracks, **AND**
  - ◆ No space on the volume was defined in the current catalog before VSE 2.6
- New algorithm effects:
  - ◆ Space allocations that resolved to tracks are rounded up to cylinders
    - ◆ Cluster with allocation of TRACKS(1 1) becomes CYLINDERS(1 1)
    - ◆ Track-level boundaries of extents will be rounded to cylinder boundaries
  - ◆ Catalogs residing on large DASD will have minimum allocations of
    - ◆ 4 cylinders for the catalog's data component
    - ◆ 1 cylinder for the catalog's index component

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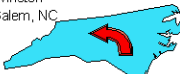
## Really New Features 3390m9 Support




- Large DASD Performance Considerations for KSDS
  - ◆ KSDS performance depends upon Data Control Area Size -- larger is better
  - ◆ One Index Control Interval controls the sequence for each Data Control Area
  - ◆ Better keyed performance when Index I/O is minimized
    - ◆ Smaller Data Control Interval sizes require larger or more Index CIs
  - ◆ KSDS CA size on large DASD will be one cylinder whenever possible.
    - ◆ Primary and secondary allocations are rounded up to cylinder multiples
  - ◆ Minimum Data CI size for KSDS will be increased for large key lengths:
    - ▶ Key length between 7 and 35 bytes requires at least 1024 byte Data CI
    - ▶ Key length between 36 and 55 bytes requires at least 2048 byte Data CI
    - ▶ Key length greater than 55 bytes requires at least 4096 byte Data CI
  - ◆ Too small BUFFERSPACE value can restrict the size of a Data CA
    - ◆ Two Data CIs plus One Index CI must fit.
    - ◆ If too small, the Index CI is reduced to fit
    - ◆ This can result in CA size being reduced
- **RECOMMENDATION: Don't specify BUFFERSPACE unless it is much larger than what VSAM calculates, for special AIX issues**

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## Really New Features 3390m9 Support




- RECOVERABLE Catalog option
  - ◆ Support for RECOVERABLE catalogs will be changed
  - ◆ No Catalog Recovery Area can be defined on Large DASD
  - ◆ Existing RECOVERABLE catalogs and CRAs continue to be supported
  - ◆ New RECOVERABLE catalogs can be created on small DASD
    - ◆ A RECOVERABLE catalog cannot own space on Large DASD
    - ◆ Otherwise, a CRA would be required on a Large DASD
  - ◆ RECOVERABLE catalogs cannot reside on Large DASD
  - ◆ RECOVERABLE catalogs cannot own space on Large DASD
  - ◆ RECOMMENDATION: Don't use recoverable catalogs anyway --
    - ◆ They provide recovery capabilities if the catalog is damaged
    - ◆ They do NOT provide recovery capabilities if the CRA is damaged

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## Really New Features 3390m9 Support




- IMBED
  - ◆ Causes first track of each CA to contain a replicated copy of the low level index (Sequence Set) CI for that CA
  - ◆ Objective was to reduce seek delay and rotational delay for sequence set
  - ◆ NOT RECOMMENDED today (for the same reasons as for REPLICATE)
  - ◆ Definition of IMBEDded indexes will no longer be done for
    - ◆ Catalogs
    - ◆ Clusters (including Alternate Indices)
  - ◆ Existing catalogs and clusters with IMBED defined prior to VSE/ESA 2.6 will still be accepted for processing
  - ◆ Existing DEFINE commands with IMBED specified will be accepted for compatibility, but the IMBED specification will be ignored
  - ◆ Default specification for new catalog definitions will be NOIMBED

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## Really New Features 3390m9 Support




- LISTCAT changes
  - ◆ DEVTYPE-----BIG-3390
  - ◆ Volume Group (DATA, INDEX) TRACKS shows CYLINDERS for Large DASD
  - ◆ Space Map (SPC-MAP) will become CYL-SPC-MAP for Large DASD
- REPLICATE
  - ◆ Causes each index CI to be repeated as many times as possible on a disk track
  - ◆ Objective was to significantly reduce latency (rotational) delay for index set
  - ◆ NOT RECOMMENDED today if
    - ◆ You have any kind of disk cache
    - ◆ One copy is enough if the track is in cache
    - ◆ A cache block will contain many index records if not replicated, but many copies of only one index record if replicated
    - ◆ You can afford enough index buffers (BUFNI=nn) to contain much of the index (caching directly in VSAM buffers is most efficient)

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## Really New Features Snap Shot & Flash Copy



- Snap Shot & Flash Copy Advantages
  - ◆ After Snap of disk volume is complete, backup processing can be started immediately and can run concurrently with online processing
  - ◆ Copy time is very short -- minutes, even seconds, shortening batch window
  - ◆ No risk of losing data
  - ◆ Faster access to snapped (target) datasets -- less contention for device
  - ◆ No catalog changes on the target catalog
  - ◆ Complex, error prone, time consuming changes not needed on snapped catalog and datasets
  - ◆ When Snap is made, the contents of the snapped (target) volumes remain identical to the contents of the source volumes
  - ◆ Backups are made from the "frozen", snap (target) data while other processing continues
  - ◆ IDCAMS SNAP together with IDCAMS BACKUP using a synonym list significantly reduces time your system and data is unavailable

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## Really New Features Snap Shot & Flash Copy




### ■ Snap Shot Example


```
//JOB SNAP and BACKUP from snapped Volumes
//ASSGN SYS005,180
//DLBL IJSYSUC,'VSESP.SNAP.CATALOG',,VSAM
//EXEC IDCAMS,SIZE=AUTO
/*First:do the SNAPSHOT */-
SNAP
SOURCEVOLUMES(SYSWK1,DOSRES)-
TARGETVOLUMES(VOLSN1,VOLSN2)
/*Second:Synonym Name for the snapped Catalog */-
IMPORT CONNECT OBJECTS( (VSESP.SNAP.CATALOG -
VOLUMES (VOLSN1) DEVT (3390) ) )-
CATALOG (VSAM.MASTER.CATALOG)
/*Third:Backup from snapped volumes */-
BACKUP (*)-
SYNONYMLIST (-
SOURCEVOLUMES (SYSWK1,DOSRES) -
TARGETVOLUMES (VOLSN1,VOLSN2) -
CATALOG (VSESP.USER.CATALOG) -
SYNCATALOG (VSESP.SNAP.CATALOG) )
/*
/ &
```

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## Really New Features Snap Shot & Flash Copy




### ■ FASTCOPY exploitation of Snap Shot & Flash Copy


- ◆ Prerequisites:
  - ◆ IXFP/Snap Shot priced feature for RAMAC Virtual Array (RVA)
  - ◆ Included with VSE/ESA V2.6 for ESS Flash Copy
- ◆ COPY ALL
- ◆ COPY VOLUME
  - ◆ Snap Shot or Flash Copy will **NOT** be used if the following options are used:
    - ▶ EXCLUDE
    - ▶ NOVSAM
    - ▶ NOEXPIRED
- ◆ If a full volume COPY request is made, Snap Shot or Flash Copy is installed, and restricted options are **NOT** used, FCOPY will automatically exploit the new and faster copy technique
- ◆ Otherwise, normal FCOPY processing will be done

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## Contacting the Presenter



### ■ For more information...

- ◆ You can contact the Swami by e-mail
 

theswami@epix.net
- ◆ He's building a web site about VSE/VSAM issues
 

http://business.epix.net/~theswami
- ◆ His knowledge and experience can help you too

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